



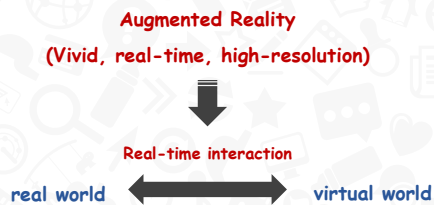
Faculty of Education, Beijing Normal University

A Comparative Study on the Achievement of Teaching Objectives Based on Interactive AR Physical Simulation Experiment Program

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Background

Overview of Augmented Reality



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Background

Educational application of Augmented Reality

AR + Education improve the instructional effectiveness

especially significant in physics

- abstract concepts
- micro-knowledge
- complex laws
- important scientific inquiry methods

Background

Research results of VR/AR+ Education Lab



Positive impacts

- knowledge learning
- emotional attitudes
- learning motivation

Technical problems

- simple presentation modes
- shallow interactions
- difficult popularization

Integration defects

- superficial integration of technology and teaching,
- illogical instructional design

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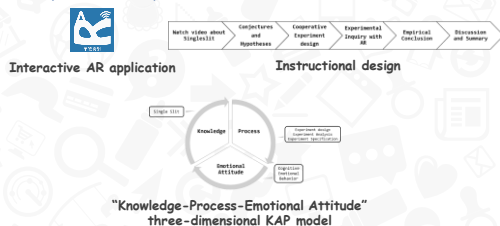


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Research Content

Our comparative study



Influences of interactive AR software on the achievement of KAP teaching objectives in inquiring learning

Research Process



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Research Process

Demand Analysis

the current situation of the scientific inquiry ability of middle school students

technologies and teaching models

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Research Process

Instructional Design

ASSURE model

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Research Process

Instructional Design

- ✓ Break stereotyped thinking
- ✓ Abstract logical thinking ability
- ✓ Learning style: perceptual
- ✓ Visual learners
- ✓ Have never been exposed to any knowledge of single slit diffraction

ASSURE model

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Research Process

Instructional Design

	Internal state	External behavior
Learning objectives	have a good command of knowledge of single slit diffraction	Can repeat concepts relating to diffraction of light and its waviness correctly. Can describe the phenomenon of diffraction of light correctly.
Expressive objectives	master experimental operations of single slit diffraction	Can describe the experimental process of single slit diffraction in detail correctly. Can conduct the experiment of single slit diffraction in person with cooperation of team members without any scientific error during each step.

Expressive objectives	Can carry out effective communication with classmates and finish the experiment with classmates together.	Can exchange with classmates about one's gain and feelings after the experiment

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Research Process

Instructional Design

learning activities:

Match video about Single slit
Conjectures and Hypotheses
Cooperative Experiment design
Experimental Inquiry with AR
Empirical Conclusion
Discussion and Summary

ASSURE model

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Research Process

Program Development

Development

Testing

Improvement

unity

AUTODESK

AR APP

WISE

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Research Process

Program Development

- ◆ Place Recognition Figure (Light/Single Slit/Screen)
 - ◆ Change the color
 - ◆ Change the width of Slit
 - ◆ Change the distance between screen and slit
- (Use the Virtual buttons on the figures OR buttons below the screen)

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Research Process

Instructional Design



contrast experiment
random selection
controlled variable



- Class A: AR program independently developed by our research group.
- Class B: the animation in the virtual simulation environment.

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Data Collection & Analysis

General statistics



A paired sample Z test for class A and class B on the pretest results
A significance of $0.473 > 0.05$

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Data Collection & Analysis

Knowledge Dimension

Descriptive Statistics of the Results of Knowledge Test

Subject	Basis		Extension	
	AVERAGE	Sd	AVERAGE	Sd
Class A	4.6	1.03	4.24	1.37
Class B	4.03	1.74	3.23	1.42

AVERAGE For Basis : $A > B$ **T-test**
For Extension : $A > B$ Sig = $0.025 < 0.05$

Attention : We believe that no students have mastered this knowledge before the course is launched. Therefore, there is no pre-test for knowledge dimension, and the default is 0

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Data Collection & Analysis

Process and Method

Data Analysis of Process Test-Estimated Marginal Means (ANCOVA)

Class	Mean	Std. Error	95% Confidence Interval	
			Lower Bound	Upper Bound
A	2.149 ^a	.225	1.699	2.599
B	1.560 ^a	.218	1.124	1.996

ANCOVA sig = $0.078 > 0.05$
But the average : $A > B$

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Data Collection & Analysis

Emotional Attitude

Descriptive Statistics of the Results of Process Test of Class A

Statistics	Pretest		Posttest	
	AVERAGE	Sd	AVERAGE	Sd
Cognitive	8.64	0.93	9.36	1.48
Emotional	11.42	1.51	12.33	1.54
Behavior	13.73	1.68	15.91	1.76

The Significant of pre and post test:

Cognitive(×) Emotional(×) Behavior(√)

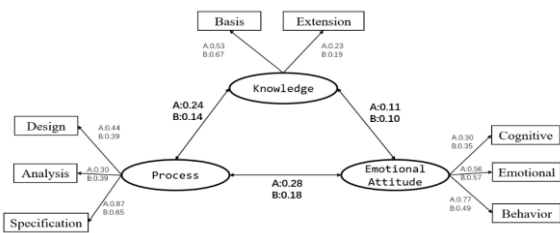
A possible interpretation : Originally level is high

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Data Collection & Analysis

Structural Equation ----- using SPSS and AMOS



Model	df	GFI	NFI	TLI	CFI	RMR	RMSEA
Fitting	65	0.812	0.803	0.957	0.909	0.043	0.043

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Discussion & Summary

A video that shows the experiment

△ Teaching design corresponding to AR programs

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THANK YOU FOR LISTENING !!!

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